



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		WBF CONVENTION CARD																																																
OVERCALLS - General Style 8-17HCP, 5 ⁺ CARD SUIT.		OPENING LEADS	SUIT	3rd/low; 4th; Attitude; Rusinow;	NCBO <u>JAPAN</u>																																															
Responses	CUE=INV ⁺ with SUPP. NEW SUIT = F1. JUMP CUE=SPL,JUMP RAISE=PRE.		OTHERS																																																	
IN BAL POS		N.T.	3rd/low; 4th; Attitude; Rusinow;	  GREEN																																																
Responses		OTHERS																																																		
TAKE-OUT DOUBLE - General Style 10 ⁺ HCP.		others		TEAM _____																																																
Responses	RESP DBL THRU 4♥, CUE=F to SUIT AGREEMENT.	vs. NT: A asks Unblocking/ATT, K asks CT vs. Suit: A asks ATT, K asks CT.		Hirokana Yuge -Hitoshi Tanabe NAME OF PLAYER _____																																																
IN BAL POS	8 ⁺ HCP.	CIRCLE OPENING LEADS vs. NO-TRUMPS		SYSTEM SUMMARY : GENERAL APPROACH AND STYLE																																																
Responses		Underline leads against suit contracts if different		5-CARD MAJOR, 2/1 FG (1M-2♣=NAT or 3 supp BAL)																																																
SEE SPACE FOR "SPECIAL" DOUBLES ELSEWHERE IN THIS CARD		<table border="1"> <tr> <td>A♠</td><td>♠Q</td><td>♣J</td><td>♣10</td><td>♣x</td><td rowspan="2">SAME LEADS IF OUR SIDE YES NO</td> </tr> <tr> <td>A♠x</td><td>♠Qx</td><td>♣Jx</td><td>♣10x</td><td>♣9</td> </tr> <tr> <td>A♠Jx</td><td>♠Qxx</td><td>♣J109</td><td>♣1098</td><td>♣9x</td><td></td> </tr> <tr> <td>A♠J10x</td><td>♠QJx</td><td>♠Q10x</td><td>K♣109</td><td>♣8x</td><td>♣x</td> </tr> <tr> <td>A♠Jx</td><td>K♣10x</td><td>K♣109x</td><td>K♣98</td><td></td><td>♣xx</td> </tr> <tr> <td>A♠Jx</td><td>Kx</td><td>Qx</td><td>Jx</td><td>10xx</td><td>xxxx</td> </tr> <tr> <td>KJxx</td><td>Kxx</td><td>Qxx</td><td>Jxx</td><td>10xx</td><td>xxxx</td> </tr> <tr> <td>Kxx</td><td>Kxx</td><td>Q109x</td><td>Jxx</td><td>10xx</td><td>xxxx</td> </tr> </table>		A♠	♠Q	♣J	♣10	♣x	SAME LEADS IF OUR SIDE YES NO	A♠x	♠Qx	♣Jx	♣10x	♣9	A♠Jx	♠Qxx	♣J109	♣1098	♣9x		A♠J10x	♠QJx	♠Q10x	K♣109	♣8x	♣x	A♠Jx	K♣10x	K♣109x	K♣98		♣xx	A♠Jx	Kx	Qx	Jx	10xx	xxxx	KJxx	Kxx	Qxx	Jxx	10xx	xxxx	Kxx	Kxx	Q109x	Jxx	10xx	xxxx	1♣=2+♣, may have longer ♦, TRF Response(1♦/1♥/1♠)	
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1NT OVERCALL	Responses	Other Meanings		Various ART raises after 1m/1M Opening																																																
2nd POS		UNUSUAL by P/H.		RESPONSE 1NT : semiF 2 OVER 1 : Always FG																																																
15-18HCP.	SYSTEM ON			CANAPE OPENING ALL STRONG SPECIAL RESPONSES HANDS HANDS SEQUENCES																																																
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12-15 ⁺ HCP.	SYSTEM ON			<table border="1"> <tr> <th>OPENINGS</th> <th>DESCRIPTION</th> </tr> <tr> <td>OP.1 2♣</td> <td>Precision style, 4M5♣ or 6+♣, 11-15HCP</td> </tr> <tr> <td>OP.2 2♦</td> <td>STR, 22-24BAL or any FG</td> </tr> <tr> <td>OP.3 2♥</td> <td>Weak(NV or 3rd seat), Intermediate(Others)</td> </tr> <tr> <td>OP.4 2♠</td> <td>Weak(NV or 3rd seat), Intermediate(Others)</td> </tr> <tr> <td>OP.5 3NT</td> <td>Reversed Namyats, M1suiter 8.5-9.5 tricks</td> </tr> <tr> <td>OP.6</td> <td></td> </tr> <tr> <td>OP.7</td> <td></td> </tr> <tr> <td>OP.8</td> <td></td> </tr> </table>		OPENINGS	DESCRIPTION	OP.1 2♣	Precision style, 4M5♣ or 6+♣, 11-15HCP	OP.2 2♦	STR, 22-24BAL or any FG	OP.3 2♥	Weak(NV or 3rd seat), Intermediate(Others)	OP.4 2♠	Weak(NV or 3rd seat), Intermediate(Others)	OP.5 3NT	Reversed Namyats, M1suiter 8.5-9.5 tricks	OP.6		OP.7		OP.8																														
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OTHERS		USE 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE BRACKET THE SIGNALING SYMBOL WHEN RARELY USED		<table border="1"> <tr> <td>CB.1</td> <td>1m-(1NT)-2♣/2♦/2♥/2♠=M's/TRF to 2♥/2♠/4^m, 5^{Om}</td> </tr> <tr> <td>CB.2</td> <td>over(1m)-P-(1NT), (1♣)-P-(1♦)-P-(1NT); 2♣/2♦/2M=both M / NAT.</td> </tr> <tr> <td>CB.3</td> <td></td> </tr> <tr> <td>CB.4</td> <td></td> </tr> <tr> <td>CB.5</td> <td></td> </tr> <tr> <td>CB.6</td> <td></td> </tr> </table>		CB.1	1m-(1NT)-2♣/2♦/2♥/2♠=M's/TRF to 2♥/2♠/4 ^m , 5 ^{Om}	CB.2	over(1m)-P-(1NT), (1♣)-P-(1♦)-P-(1NT); 2♣/2♦/2M=both M / NAT.	CB.3		CB.4		CB.5		CB.6																																				
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UNUSUAL NT		OTHER SIGNALS																																																		
Responses		Lavinthal first discard vs NT odd even first discard vs Suit																																																		
DIRECT CUE-BID STYLE MICHAELS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES																																																		
Responses		NEG DBL THRU 4♥ RESP DBL THRU 4♥ (ALSO APPLIED AFTER PARTNER'S O/C or T/O DBL).																																																		
VS. STRONG NT	Responses	Maximal DB THRU 3♥. SUPP DBL/REDBL THRU 2♥. Snapdragon																																																		
vs. 1NT																																																				
2♣ = ♥&♠ 2♦ = ♥ or ♠	After PEN X, same as 1NT Resp.																																																			
2M = M+m. 2NT = ♣&♦.																																																				
X= PEN(Direct POS) / m 1 suiter (by PH)																																																				
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VS. WEAK NT	Responses	SPECIAL FORCING PASS SEQUENCES																																																		
same as 1NT overcall		1NT-(X)-P=FORCE to XX.																																																		
VS. PREEMPTS																																																				
T/O X THRU 4♥ ((4♠)-X=PEN, (4♠)-4NT=T/O)																																																				
(2M)-3M = Stopper ASK, (2m)-3m= BothM, LEBENSOHL 2NT.																																																				
4♣/♦ vs WEAK 2M=5 ⁺ ♣/♦+5OM.(ReapingMichaels)																																																				
VS. ARTIFICIAL 1♣ or 2♣ OPENINGS																																																				
VS 1♣: Suction up to 3♣																																																				
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OVER OPPONENTS' TAKE-OUT DOUBLE																																																				
after 1M-(x), TRF up to 2M 2NT=Truscott																																																				
after 1♣-(X), 2♦/2NT/3♣=supp GF/PRE/INV																																																				
after 1♦-(X), 2NT/3♠/3♦=PRE/GF/INV																																																				
IMPORTANT : Use symbols ♠, ♥, ♦, ♣ when needed		Update: 02-May-2013 printed : ITO		PSYCHICS : OPENINGS rare OTHER																																																
				IMPORTANT: All text must be typewritten or block letters																																																

Opening	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL. THR U	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
pass							
1♣	✓	2	4♥	11-21 HCP 2+♣, may have longer ♦	1♦=4+♥ may be very Weak 1♥=4+♠ may be very Weak 1♠=6-10, (23)44/3334 or 6+♦ or 5♦, 11-12HCP 1NT=6-10, 5♦ or 3343 2♦/2♥/2♠/2NT/3♣=5+♦, FG/4+♠, FG/5+♠, LR/NAT INV/6+♦, INV	1♣-1♦; 1♥/1♠/1NT = (1)2-3♥, 11-14/4+♠, 11-17, UNBAL/17-19 BAL, may have 4♣ 2♣=3145, 11-15 2♥=fit, 11-14 2NT=6+♠FG 3♦=4 supp, 18+ 1♣-1♥; 1♠/1NT=(1)2-3♠, 11-14/17-19 BAL 2♠=fit, 11-14 2NT/3♦=6+♠, FG /4♠, 18+ 1♣-1♠; 1NT/2♣=2-4/4-5♠, 11-14 2♦=INV+, ASK hand type 2M=NAT FG 1♣-1NT; 2♠/2♦/2M =6♠4M, 11-14/3+♦, 11-14/NAT, F1 1♣-2♥; 2♠/2NT/3♣= 4 / 2-3 /5+ ♣ XYZ is used.	Single Raise = supp INV by PH Double Raise = mixed by PH CUE=LIMIT RAISE+. JUMP SHIFT=FSJ. new minor forcing by PH
1♦		4		11-21 HCP 5+♦ unless 4441	1♥/1♠=4+♥/♠ 1NT=6-10 2♠=NAT, FG 2♦=3+♦, 6-9HCP 2♥/2♠/3♣=4+♦, FG/LR /mixed 2NT=NAT	1♦-1♥; 1♠/1NT/2♠/2♦= NAT/5+♦, 4+♠, F1/6+♦, F1/5♦3♥, 11-14 1♦-1♠; 1NT/2♠/2♦= NAT 1♦-1M-2NT=♦1suiter FG XYZ is used.	
1♥ 1♠		5	4♥	10-22HCP, 5+♥/♠. May be Good 4M in 3rd SEAT.	1M-1NT=semi F. 2/1=GF 1M-2♣=NAT or 3 card supp 4432 FG 1M-2M+1/2M+2/2M+3/2M+4/3M= 4+supp. 16+ or 13+ SPL/3 supp, INV or 4333 FG/4+supp LR/mixed	4thGF. HELP SUIT G/T. S/S G/T. Gazzili convention is used. 1M-2M; (+1)/(+2)/(+3)/(+4)/3M= Pup to next step / ♠/♦/OM HelpSUIT G/T / Bar bid. 1M-2M; (+1)-(+2); (+3)/(+4)/(+5)/3NT/4X = ♠/♦/OM S/S GT / RKC / ExclusionRKC in X 1♥-2NT; 3♠/3♦/3♥/3♣/3NT= FG, ASK shape / reINV /WK / C/G 1♠-3♣; 3♦/3♥/3♠/3NT/4X= FG, ASK shape / reINV /WK / C/G 1M-2♠; 2♦=Waiting, then 2♥=3 supp (2♠=ASK shape) 2♠=4OM 2NT=no 3 supp, BAL 1M-2♣-2♦-2♥-2♠; 2NT=5+♠ 3♣=4♠4♦or4♠4OM 3♦=4♦4OM	CUE=LIMIT RAISE+. JUMP RAISE=PRE. FIT JUMP by PH. P-1M-2NT/3♣=FSJ in ♣ /♠INV REV DRURY.
1NT		-	4♥	(13)14-16 HCP BAL/Semi-BAL. May have singleton M. May have 5M/6m.	2♠=STAY may not have 4M. 2♦/♥=TRF. 2♠=mSS (Both m S/O or ♦ S/O or Both m S/T) 2NT=Pup to 3♣ (♣ S/O or any (4441)FG) 3♣= puppet stayman. 3♦=5-5M INV or C/G 3♥/3♠ = 4♠/♥ 10+HCP, C/G 4♠=Gerber. 4♦/♥=TRF.	1NT-2♠; 2♦-2♥/2♠ = Smolen. 1NT-2♣; 2♦-3♥/3♠ =6+♠/♦ w/ 4M, C/G 1NT-2♦-2♥; 2♠ = PUP to 2NT. Then 3♣/3♦ = 6+♠/♦ inv, 3♥/3♠ = 6+♠/♦ ST 1NT-2♦; 2♠ = super accept. Then 2NT/3♣ = 6+♠/♦ inv, 3♦ = TRF, 3♥/♠ = 6+♠/♦ ST	TEXAS TRF THUR 3♣. LEBENS OHL vs NAT. NEG X OVER 3 of a Suit. 1NT-(X)-P->XX, 1NT-(X)-XX->2♣. DBL by Opener=T/O.
2♣	✓	5	-	5♣4M or 6+♣ 11-15HCP	2♦=ART, 4+M INV+ or any FG 2M=6+M, 5-9HCP 2NT/3♣=2-♣/3+♠, INV 3♦=6+♦FG	2♣-2♦; 2M=4M5♠ 2NT=6+♠, 11-13 3♣=6+♠, 14-15 2♣-2♦-2M; 3♦=ART FG 3OM= M fit, FG 2♣-2♦-2NT/3♣; 3♦=FG, ASK 3 card M 3M=6+M, FG	
2♦	✓	0	-	STR 22-24 BAL or any FG	2♥/2♠/2NT=0-1 or 4+ / 2/ 3 CTRL		Pass=POSITIVE, X=NEG.
2♥ 2♠		5	-	[NV or 3rd seat] Weak, (5)6M 4-10HCP [Others] Intermediate, 6+M 10-12	2NT=Ogust New suit = F1	After 2M-2NT; 3♣ / 3♦ = min, bad suit /good suit 3♥/3♠=Max, bad suit / good suit	
2NT			4♥	20-21 BAL.	3♠=modified puppet stayman. 3♦/3♥=TRF. 3♠=mSS 4♠=GERBER. 4♦/4♥=TRF	2NT-3♣; 3♦/3♥/3♠/3NT = 4M/no 4M/5♠/5♥ 2NT-3♣; 3♦-3♥/3♠/3NT/4♠/4♦/4♥/4♠ = 4♠/4♥ S/O/ M4-4S/T / M4-4FG/♠S/T/♦S/T 2NT-3♣; 3♥-3♠/3NT/4♠/4♦/4♥ = Pup to 3NT/♠5♥4/gerbar/TRF to 4♥/TRF to 4♠ 2NT-3♣; 3♥-3♠; 3NT-4♥/4♠ = M5-5S/T / M5-5slam force 2NT-3♣; 3NT-4♠/4♦/4♥/4♠ = ♥setS/T / TRF to 4♥ / ♣S/T / ♦S/T 2NT-3♦; 3♥-3♠ = ♠4♥5	
3m		6	-	PRE.	New suit = F1	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids) Modified Gerber(response is 14/03/2bad/2good) RKC(1430). EXCLUSION RKC(response is 0314) CTRL ASK after RKC. Roman-DOPI (below 5 of the agreed suit). DEPO (above). GRAND SLAM FORCE(Jump to 5 of one above the trump or 5NT) , SPLINTER RAISE. CTRL SHOWING CUE at 3/4 level shows 1st/2nd Rd CTRL. 4m RKC (jump SUPP to 4m in INV+ or 1M-2m-3m-4m)	
3M		6	-	PRE.	4♠=M S/T.		
3NT	✓	-	-	M 1-suiter, 8.5-9.5	4♠=TRF please, 4♦=wait, 4♥=2As, 4♠=A and AK, 4NT=TCA(1/2/3step=3/4/5control)		
4m		-	-	PRE.			
4NT	✓	-	-	ACOL Ace ASK.	5♣/♦/♥/♠/5NT/6♣=0/♦/♥/♠/2/♣ Ace.		
OTHERS							